
www.cyclidefrost.com/article.php?article=1227

Issue #014 (July 2006)

Sonar 2006 Review

Sonar 2006

15-17 June

Reviewed by Chloe Sasson and Tim Colman

Gaming Participation: Day of the Figurines

As part of Sonar's exhibition component, this year's exhibitions were based around 'the concept of territory in the modern world'. One of the more intriguing exhibitions came from the UK's Blast Theory collective and their IPerG (Integrated Project on Pervasive Gaming). Set in a fictional town, users adopt a character who they can move around the town via SMS, and receive messages back regarding their health, whereabouts and state of play in the town. We adopted Kiki.

Message One: Kiki is dropped off at the edge of town. Where would she like to go? GOTO Rat Research Centre.
