

**ARNOLFINI**

0117 929 9191. *Narrow Quay*

**Line** *Fri 9 & Sat 10 June, 8pm,*

*£6 (£4)* Charlie Morrissey's

performance installation integrates dance, video projection, lighting and an original sound score to explore the individual's relationship to their own personal history.

**Desert Rain** *Fri 16 - Tue 20 June,*

*4-9pm, Sat & Sun 1-9pm, £6*

*(£4), advance booking essential*

Blast Theory present their latest extraordinary work in the Industrial Museum across the dock from Arnolfini. Described as a game, an installation and a performance, it examines the Gulf War and brings a whole new meaning to 'audience participation'. Groups of 3-6 people enter a disorientating virtual world for 30 mins at a time and are given the task of locating human targets. "Exhilarating," said the Times. **Emanuelle**

**Enchanted** *Sat 17 June, 8pm, £6*

*(£4)* On a stark wooden stage,

five misfits remember how the

world changed and they

somehow lived to tell the tale.

Forced Entertainment perform

this exuberant and challenging

work for the first time in eight

years. **Seminar: Enter Now** *Tue 20*

*June, 12noon-4.30pm* Artists,

technologists and gamers look at

'Desert Rain' and other digital

performance projects in this one-

day seminar which explores

"human-computer interaction".

For tickets, call Peter Ride 0117

914 6543.

Venue 9.23 June 2000



## Gulf course

**R**emember the Gulf War? And how it came across on telly like a computer game with smart bombs, cockpit videos and Stormin' Norman Schwarzkopf announcing the scores every night? Theatre group Blast Theory do. And for five days they're turning Bristol's Industrial Museum into a virtual war zone for a hi-tech piece called 'Desert Rain'. But don't expect to sit back and watch. Described as a cross between a game, an installation and a performance, this show brings a whole new meaning to 'audience participation' and, as a punter, you'll soon find yourself embarking on a mission through a disorientating cyber-world of deserts and bunkers projected onto a screen of cascading water. Helped - or hindered - by five others, you'll have 30 minutes to track down your targets and make it through to a final room where videos of real-life Gulf War survivors are playing. Which is all very cutting-edge in a blurring-the-line-between-fiction-and-reality kind of way. But, darling, is it art? Apparently so. According to reviews, it's a uniquely disturbing but rewarding experience and since Blast Theory were responsible for 'Kidnap' - the notorious 1998 'performance' in which they, erm, kidnapped people and held them hostage for 48 hours - who are we to argue? *Hosted by Arnolfini at the Industrial Museum, Blast Theory's 'Desert Rain' runs from 16-20 June. See Theatre Diary for details.*